

Effective from Session: 2024	Effective from Session: 2024-25												
Course Code	CS289	Title of the Course	Web Scripting Lab	L	Т	Р	С						
Year	II	Semester	III	0	0	2	1						
Pre-Requisite	None	Co-requisite	None										
Course Objectives	This course is to provide learners with a comprehensive understanding of JavaScript and React JS empowering them												
Course Objectives	to develop dynamic and interactive web applications.												

	Course Outcomes											
CO1	Understanding the role of JavaScript in web development											
CO2	Syntax and structure of JavaScript code											
CO3	JavaScript concepts to solve real-world problems											
CO4	Utilize the concepts of JavaScript											
CO5	React IS concepts to solve real-world problems											

Exper iment No.	Name of Experiment	Contact Hrs.	Mapped CO
1	Write a JavaScript program to display the current day and time in the following format. Sample Output: Today is: Tuesday. Current time is: 10 PM: 30:38.	2	1
2	Write a program to redirect, popup and print function in JavaScript.	2	1
3	Write a JavaScript program to change background color after 5 seconds of page load.	2	2
4	Write a JavaScript program to dynamically bold, italic and underline words and phrases based on user actions.	2	2
5	Write a JavaScript program to display a hidden div (e.g. showing stats of a player when user clicks on his name).	2	3
6	Write a JavaScript program to check the given number is mobile number or not using form.	2	3
7	Write a JavaScript program to test the first character of a string is uppercase or not.	2	4
8	Create a Simple Login form using React JS.	2	5
9	Write a program to create a simple calculator Application using React JS.	2	5
10	Write a program to create a voting application using React JS.	2	5
e-Lear	ning Source:		

https://www.udemy.com/courses/search/?q=javascript&src=sac&kw=java

https://www.udemy.com/courses/search/?src=ukw&q=React+JS

			Course Articulation Matrix: (Mapping of COs with POs and PSOs)													
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	1	3	3	1			3	1	1		1	1	1	3		3
CO2	2	2	3	3	1		2	2	1		1	2		2	1	
CO3	1	1	1	2	1			2	2		2	1	1	3	1	2
CO4	2	2	1	2	3		2	1	3		3		3	1	1	1
CO5	1	2	1	3	2	3	1		2	3	2	1	2	2	3	1



Effective from Session: 2020-21													
George Geole	DN/225	T'd. fd. Com	Principles of Management and Engineering	т	T	n	C						
Course Code	BM1225	The of the Course	Economics	L		P	C						
Year	П	Semester	3	1	0	4							
Pre-Requisite	None	Co-requisite	None										
	The course curriculum helps to understand the designing of the database models, understanding of the relationships												
	between different records and databases. Its major objective is the storage, manipulation and working with the												
Course Objectives	transactions.	It helps in the connectiv	ity of the large databases with the various webpages. It also	ntrodu	ices the	concep	<i>i</i> t						
	of several tec	hnologies which helps i	n resolving the integrity, atomicity problems. It helps in the	transfc	rmatior	ı of one	;						
	type to differe	ent types. It removes mu	ltiple duplicacy, allows access to multiple users and helps in	ı data j	protectio	on.							

	Course Outcomes
CO1	Know about the concepts of database, their types, design concepts and ER-models
CO2	Know about the concepts of relational databases, working with SQL for frontend development
CO3	Know about the concepts of query optimization, transaction processing and concurrency control
CO4	Know about the concepts of database technologies, distributed database environment
CO5	Know about the concept of data warehouse, data cleaning and data integration

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO								
1		Nature and Significance of Economics. Meaning of Science. Engineering and Technology and their Relationship with Economic Development.	8	1								
2	2 The Concept of Demand and Supply. Elasticity of Demand and Supply, Indifference Curve Analysis, Price Effect. Income Effect and Substitution Effect.											
3	3 Functions of Money, Value of Money, Inflation and Measures to Control it, Brief Idea of Functions of Banking System viz Commercial and Central Banking, Business Fluctuations.											
4		Definition, Nature and Significance of Management, Evaluation of Management Thought, Contributions of Max Weber. Taylor and Fayol.	8	4								
5		Factors of Individual Behavior, Perception. Learning and Personality Development Interpersonal Relationship and Group Behavior.	8	5								
Referen	ce Books:											
1.	Dewett, K.K. / Moder	n Economic Theory / S. Chand										
2.	Luthers Fred / Organiz	zaionalBehaviour										
e-Lear	rning Source:											

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO5	PSO6	PSO7
CO1	1	2	2	3	1	2	1	3	1	2	1	2	1	2	2			
CO2	3	2	1	1	1	2	3	2	2	2	3	1	3	2	2			
CO3	2	2	2	2	1	1	3	2	3	1	1	2	2	1	2			
CO4	3	2	1	2	3	1	1	3	2	2	3	3	2	3	1			
CO5	1	2	2	3	1	2	1	3	1	2	1	2	1	2	2			



Effective from Session: 2016	5-17									
Course Code	e Code BM226 Title of the Course Human Values & Professional Ethics L T									
Year	Π	Semester	Ш	3	0	0	0			
Pre-Requisite	e None Co-requisite none									
Course Objectives	 To under professio To justif To create To inspin engineer To create compute 	rstand the moral values t n, y the moral judgment co e an awareness on Mana re Moral and Social Values s should display concern e awareness about the in r ethics - weapons devel	that ought to guide the Management profession, Resolve the encerning the profession. gement Ethics and Human Values. ues and Loyalty. Intended to develop a set of beliefs, attitude ning morality. nportant global issues: . Multinational corporations - Enviror lopment	moral s, and	issues i habits t l ethics	n the hat -				

	Course Outcomes											
CO1	Development of moral and ethical values, right understanding and relationships											
CO2	Knowledge of Moral Rights and Moral rules, Moral character and responsibilities. Privacy, Confidentiality, Intellectual Property rights and its laws.											
CO3	Awareness about the Professional Responsibility of engineers, Responsibility of engineers related to risks, hazards and safety.											
CO4	Development of Engineers Ethics. Understanding of variety of moral issues, moral judgment concerning the profession.											
CO5	Understanding of various of global issues; Environmental ethics - computer ethics - weapons development.											

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Human Value Education	Understanding the need, basic guidelines, content and process for Value Education, Self- Exploration. Its content and process; 'Natural Acceptance' and Experiential Validation- as the mechanism for self-exploration, Continuous Happiness and Prosperity- A look at basic Human Aspirations, Right understanding, Relationship and Physical Facilities- the basic requirements for fulfillment of aspirations of every human being with their correct priority, Understanding Happiness and Prosperity correctly.	6	CO1
2	Introduction to Ethical Concept	Definition of industrial ethics and values, Ethical rules of industrial worker. Values and Value Judgments. Moral Rights and Moral rules, Moral character and responsibilities. Privacy, Confidentiality, Intellectual Property and the Law. Ethics as Law.	6	CO2
3	Professional Responsibility	The basis and scope of Professional Responsibility, Professions and Norms of Professional Conduct, Ethical Standards versus Profession, Culpable mistakes, the Autonomy of professions and codes of ethics. Employee status and Professionalism. Central Professional Responsibilities of Engineers: The emerging consensus on the Responsibility for safety among engineers, hazards and risks.	6	CO3
4	Engineers Ethics	Senses of 'Engineering Ethics' - variety of moral issues - types of inquiry - moral dilemmas – moral autonomy - Kohlberg's theory - Gilligan's theory - consensus and controversy – Models of Professional Roles theories about right action – Self-interest - customs and religion - uses of ethical theories. Valuing Time – Cooperation – Commitment.	6	CO4
5	A Glimpse of Life Stories, Global Issues	Life story of Prophet Mohammad, Mahatma Gandhi, Swami Vivekanand, Marie Curie and Steve Jobs. Multinational corporations - Environmental ethics - computer ethics - weapons development - engineers as managers consulting engineers-engineers as expert witnesses and advisors -moral leadership.	6	CO5
Refere	nce Books:			
1.	R.S. Naagarazan 20	06, "A Textbook on Professional Ethics and Human values" New Age International Publisher.		
2.	R R Gaur, R Sangal,	G P Bagaria, 2009, A Foundation Course in Value Education.		
3. Mi	ke Martin and Rolar	nd Schinzinger, "Ethics in Engineering", McGraw-Hill, New York 1996.		
e-Lea	arning Source:			
1.	Value Education we	bsite, http://www.uptu.ac.in . 2. Story of Stuff, http://www.storyofstuff.com		
2.	https://www.youtub	e.com/watch?v=nlh9V5gd8hg&list=PLbMVogVj5nJQ20ZixllzM69agBq-m8ndV		

3. https://www.youtube.com/watch?v=9LSEBK03CiY&list=PLysZquKdjuWSv87TaE7pByn5TE_e46O2C

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)														
PO-PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
СО															
CO1	3	3	2	3	3			3		2		2	2	2	3
CO2	3	3	2	3	3			2					2	3	3
CO3	2	3	2	3	2			3		3			3	3	3



Effective from Session: 2016-17												
Course Code	CS200	Title of the Cour	Title of the Course Industrial Training/ internship/ Apprenticeship									
Year	II	Semester			L	Т	Р	С				
Pre-Requisite	None	Co-requisite	None		0	0	1	1				
Course Objectives	Learn proj Apply adv Gain pract	ect management, techn anced computer scienc ical experience in softv	nical skills, and teamwo ware development. Imp	rk. ative solutions. rove communication	and documentation skills.							

Minor Project, students will work on exploring, experimenting, or analyzing technical problems in different areas of Computer Science and Engineering. This includes tasks like software development, algorithm design, system design, software testing, data analysis, cybersecurity, artificial intelligence, network systems, or computer applications. The assessment for the project will be done both within the department and externally, following the established procedures. Students will also need to submit a detailed project report by the end of the seventh semester

	Course Outcomes
CC 1	Develop practical skills relevant to the industry through hands-on training and exposure to real-world tasks and challenges.
C(2	Enhance professional competencies such as communication, teamwork, problem-solving, and adaptability within an industrial setting.
CC 3	Apply theoretical concepts learned in academic studies to solve practical problems and contribute effectively to projects within the industry, bridging the gap between academic learning and real-world applications.
CC 4	Demonstrate Proficient Communication and documentation Skills in Reports and Presentations Throughout and Following Industrial Training / Internship.

S.No	Skill Set	Content	Mapped CO
1	Practical Skill Development	Develop practical skills relevant to the industry through hands-on training and exposure to real-world tasks and challenges.	CO-1
2	Professional Growth	Enhance professional competencies such as communication, teamwork, problem-solving, and adaptability within an industrial setting.	CO-2
3	Application of Theoretical Knowledge	Apply theoretical concepts learned in academic studies to solve practical problems and contribute effectively to projects within the industry, bridging the gap between academic learning and real-world applications.	CO-3
4	Documentation Communication Proficiency	Demonstrate Proficient Communication and documentation Skills in Reports and Presentations Throughout and Following Industrial Training / Internship.	CO-4

								CO-PO	Марріі	ng						
	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO م	PO10	PO11	PO12	PSO 1	PSO 2	PSO 3	PSO 4
CO 1	2	3	1	3	1	0	1	2	3	0	1	3	3	3	2	2
CO 2	3	2	2	1	1	0	1	2	3	2	3	3	2	3	3	3
C03	2	2	1	2	2	1	1	2	2	3	2	3	3	3	3	3
C04	1	2	2	2	0	0	1	0	2	3	2	2	2	2	0	3



Effective from Session: 2020-21								
Course Code	CS203	Title of the Course	Cyber Law And Information Security	L	Т	Р	С	
Year	II	Semester	IV	2	1	0	3	
Pre-Requisite	NIL	Co-requisite	NIL					
Course Objectives	 Knowle and dor Knowle occurre Knowle and ava Knowle 	edge about cyber law, intelle nain theft. edge on the disciplines of tec ence and severity of informat edge about Information Syste iilability). edge of cryptography and tec	ctual property and cyber crimes(internet security three choology, E-business and law to allow them to minim- cion security incidents. em and principles of Information Security (as confide chniques used to detect and prevent network intrusion	eats), ize th entiali	trado ne ity, in	emar ntegr	ks ity,	

	Course Outcomes
CO1	Understand key terms and concepts in cyber law, intellectual property and cybercrimes(internet security threats), trademarks and domain theft.
CO2	Keep an appropriate level of awareness, knowledge and skill on the disciplines of technology, E-business and law to allow them to minimize the occurrence and severity of information security incidents.
CO3	Understand about Information System and principles of Information Security (as confidentiality, integrity, and availability).
CO4	Understand about cryptography and techniques used to detect and prevent network intrusions.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO			
1	Fundamentals of Cyber Law	Jurisprudence of Cyber Law, Object and Scope of the IT Act 2000, Introduction to Indian Cyber Law, Unicitral Model Law, ISP Guideline. Intellectual property issues and cyber space, Indian perspective, Overview of Intellectual property related legislation in India, Patent, Copy Right, Trademark law, Law related to semiconductor layout & design.	08	CO1			
2	E - Commerce	Security Threats to E - Commerce, Virtual Organization, Business Transactions on Web, EGovernance and EDI, Concepts in Electronics payment systems, E-Cash, Credit/Debit Cards, E- Agreement, Legal recognition of electronic and digital records, E- Commerce Issues of privacy, Wireless Computing- Security challenges in Mobile devices. Digital Signatures - Technical issues, legal issues, Electronic Records, Digital Contracts, and Requirements of Digital Signature System.	07	CO2			
3	Investigation and Ethics	Cyber Crime, Cyber jurisdiction, Cyber crime and evidence act, Treatment of different countries of cyber crime, Ethical issues in data and software privacy, Plagiarism, Pornography, Tampering computer documents, Data privacy and protection, Domain Name System, Software piracy, Issues in ethical hacking. Internet security threats: Hacking, Cracking, Sneaking, Viruses, Trojan horse, Malicious Code & logic bombs.Introduction to biometric security and its challenges, Finger prints.Cyber crime forensic: CASE STUDY in Cyber Crime.	09	CO3			
4	Information security	Information Systems and its Importance, Role of Security in Internet and Web Services, Principles of Information Security, Classification of Threats and attacks, Security Challenges, Security Implication for organizations, Security services - Authentication, Confidentiality, Integrity, Availability and other terms in Information Security, Information Classification and their Roles. Introduction to Cryptography, Issues in Documents Security, Keys: Public Key, Private Key, Firewalls, Basic Concepts of Network Security, Perimeters of Network protection & Network attack, Need of Intrusion Monitoring and Detection.	09	CO4			
Refere	nce Books:						
Harish	Harish Chander "Cyber Law and IT Protection", PHI Publication, New Delhi						
Merko	Merkov, Breithaupt," Information Security", Pearson Education						
"Cyber	Law in India" - Farc	oq Ahmad-Pioneer books.					
K. K. S	Singh, Akansha Singh	"Information Security and Cyber law", Umesh Publication, Delhi					

		Header List, Polynomial Representation & Addition, Generalized Linked List, Garbage Collection and Compaction		
2	Stacks & Ques	Array Representation and Implementation of Stack, Operations on Stacks: Push & Pop, Linked Representation of Stack, Application of Stack: Conversion of Infix to Prefix and Postfix Expressions, Evaluation of Postfix Expression using Stack. Recursion: Recursive Definition and Processes, Recursion in C, Example of Recursion, Tower of Hanoi Problem. Queues: Array and Linked Representation and Implementation of Queues, Operations on Queue: Create, Add, Delete, Full and Empty; Circular Queues, D-queues and Priority Queues.	9	2
3	Trees	Basic Terminology, Binary Trees, Binary Tree Representation, Algebraic Expressions, Complete Binary Tree, Extended Binary Trees, Array and Linked Representation of Binary Trees, Traversing Binary Trees, Threaded Binary Trees, Traversing Threaded Binary Trees, Huffman Algorithm, Binary Search Tree (BST), Insertion and Deletion in BST, Path Length, AVL Trees, B-trees.	8	3
4	Searching, Sorting and Hashing	Sequential Search, Binary Search, Comparison and Analysis, Hash Table, Hash Functions, Collision Resolution Strategies, Hash Table Implementation. Sorting: Insertion Sort, Bubble Sort, Quick Sort, Two Way Merge Sort, Heap Sort.	7	4
5	Graphs	Terminology & Representations, Graphs & Multi-Graphs, Directed Graphs, Sequential Representations of Graphs, Adjacency Matrices, Traversal, Connected Component and Spanning Trees, Minimum Cost Spanning Trees. File Handling: Physical Storage Media File Organization, Organization of Records into Blocks, Sequential Files, Indexing and Hashing, Primary Indices, Secondary Indices	7	5

References:
1. M. Tannenbaum. "Data Structure Using C/C+"
2. Horowitz And Sahani "Fundamental of Data Structure", Galgotia Publication
3. A Lipschutz "Data Structure", Schaum series.
E-Learning Source:
https://nptel.ac.in/courses/106102064

CO-PO/PSO MAPPING

PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO																
CO1	3	3	2	1	2		1						1	1	2	1
CO2	3	3	2	2	2		1						1	3	3	1
CO3	3	3	3	2	2		1						1	3	3	2
CO4	3	3	3	2	3		2						2	3	3	2
CO5	3	3	3	3	3		2						2	3	3	2



Effective from Session: 2020-21									
Course Code	CS206	CS206 Title of the Course Discrete Structures L T				Р	C		
Year	Π	Semester	Ш	3	1	0	4		
Pre-Requisite	None	Co-requisite	None						
Course Objectives	Explain the b systems. To a design using a issues in each	asic components of com ssess the working of CP a hardwired and micro p element of memory his	puters, their interconnection and data representation technic PU and become familiar with computer arithmetic's. Underst programmed approach. To study the memory organization are erarchy	jues in and the nd artic	compute contro culate de	ter l unit esign			

	Course Outcomes
CO1	Perform the operations of union, intersection, complement, and difference on sets using proper notation. Be able to draw and interpret Venn
	diagrams of set relations and operations and use Venn diagrams to solve problems. Identify whether a mapping is one-to-one, many-to-one, or
	one-to-many and whether or not it is a function
CO2	Perform the operations of union, intersection, complement, and difference on sets using proper notation. Be able to draw and interpret Venn
	diagrams of set relations and operations and use Venn diagrams to solve problems. Identify whether a mapping is one-to-one, many-to-one, or
	one-to-many and whether or not it is a function
CO3	Learn about Ordered Set, Hasse Diagram of Poset, Well Ordered Set, Properties of Lattices, Bounded and Complemented Lattices. Boolean
	Algebra, Logic Gates and Karnaugh Maps, Properties of Trees
CO4	Learn about Proposition, First Order Logic, Truth Tables, Tautologies, Contradictions, Logical Implications, Logical Equivalence, Predicates
CO5	Identify and solve Recurrence Relations, Generating Functions, Bipartite, Regular, Connected Components in a Graph, Euler Graphs,
	Hamiltonian Path and Circuits, Chromatic Number

U nit No	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO						
1.	Set Theory	Definition of Sets, Countable and Uncountable Sets, Venn Diagrams, Proofs of Some General Identities on Sets Relation: Definition, Types of Relation, Composition of Relations, Pictorial Representation of Relation, Equivalence Relation, Partial Ordering Relation. Function: Definition, Type of Functions, One to One, Into and Onto Function, Inverse Function, of Functions, Recursively Defined Functions. Theorem Proving Techniques: Mathematical Induction Simple and Strong), Pigeonhole Principle, Prove by Contradiction.	9	1						
2.	Algebraic Structures	Definition, Properties, Types: Semi Groups, Monoid, Groups, Abelian Group, Properties of Groups, Subgroup, Cyclic Groups, Cosets, Factor Group, Permutation Groups, Normal Subgroup, Homomorphism and Isomorphism of Groups, Example and Standard Results, Rings and Fields: Definition and Standard Results.	8	2						
3.	Posets, Hasse Diagram and Lattices	Introduction, Ordered Set, Hasse Diagram of Partially, Ordered Set, Isomorphic Ordered Set, Well Ordered Set, Properties of Lattices, Bounded I and Complemented Lattices. Boolean Algebra: Basic Definitions, Sum of Products and Product of Sums, Form in Boolean Algebra, Logic Gates and Karnaugh Maps. Tree: Definition, Rooted Tree, Properties of Trees, Binary Search Tree, Tree Traversal.	9	3						
4.	Propositional Logic	Proposition, First Order Logic, Basic Logical Operation, Truth Tables, Tautologies, Contradictions, Algebra of Proposition, Logical Implications, Logical Equivalence, Predicates, Universal And Existential Quantifiers.	7	4						
5.	Combinatori cs & Graphs	Recurrence Relation, Generating Function, Simple Graph, Multi Graph, Graph Terminology, Representation of Graphs, Bipartite, Regular, Planar and Connected Graphs, Connected Components in a Graph, Euler Graphs, Hamiltonian Path and Circuits, Graph Coloring, Chromatic Number, Isomorphism and Homomorphism of Graphs.	8	5						
Refe	erence Books:									
1. D	eo, Narsingh, "G	raph Theory With application to Engineering and Computer.Science.", PHI.								
2. Li	ptschutz, Seymo	ur, "Discrete Mathematics", McGraw Hill.	T'11							
3.11	embley, J.P & R	. Manohar, "Discrete Mathematical Structure with Application to Computer Science", McGraw I	-1111.							
5. K	rishnamurthy V	"Combinatorics Theory & Application". East-West Press Pyt. Ltd., New Delhi								
e-Le	e-Learning Source:									
http	s://onlinecourse	s.nptel.ac.in/noc20 cs82/preview								



Effective from Session: 2020-21											
Course Code	CS208	Title of the Course	DATA STRUCTURE USING C LAB	L	Т	Р	С				
Year	II		III	0	0	2					
Pre-Requisite	None	Co-requisite	None								
Course Objectives	 To develo To design To introdution To identifientiation To write a 	p skills to design and an and implement various ace various techniques fo y and apply the suitable algorithms for solving p	alyze simple linear and non linear data structures data structure algorithms or representation of the data in the real world data structure for the given real world problem roblems with the help of fundamental data structures								

	Course Outcomes		
CO1	Able to implament the stack. One and their emplications		
CO2	Able to implement the stack, Queue and then appreadons		
CO3	Able to implement different Sorting and Search methods		
CO4	Able to perform basic operations (creation and traversal) on graphs and determine minimum spanning tree		
CO5	ritore to perform onsite operations (ereation and nar ersar) on graphs and determine minimum spanning area		
		Contact	Manned

S. No.	List of Experiments	Hrs.	co
1	To implement traversing, insertion and deletion in arrays	2	1
2	To implement, addition, Multiplication of Two sparse Matrices	2	1
3	To implement insertion, deletion and pattern matching of a substring in a given string using linked list	2	2
4	To implement Insertion and deletion in Singly Linked List at Given Location as well as for a Given Item in sorted List.	2	2
5	To Implement Insertion and deletion in Circular Linked List	2	3
6	To implement insertion and Deletion in Stack and Queue using arrays and pointer	2	3
7	To implement Fibonacci Series and Tower of Hanoi Using Recursion	2	4
8	Creation of Trees and Tree Traversal Algorithms: Recursive and Non-Recursiveck Sort Merge Sort Bubble Sort	2	4
9	Heap Sort Implementation of Sparse Matrix and Polynomial using Link list	2	5
10		2	5
Referen	ice Books:		
1. M. Ta	nnenbaum. "Data Structure Using C/C+"		
2. Horow	itz and Sahani "Fundamental of Data Structure", Galgotia Publication		
3. A Lips	schutz "Data Structure", Schaum series.		
e-Lea	rning Source:		
https://n	ptel.ac.in/courses/106102064		

			Course Articulation Matrix: (Mapping of COs with POs and PSOs)													
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
СО																
CO1	3	3	3	1	2	1					2	1	1			
CO2	3	3	3	3	3	1					2	1	3			
CO3	3	3	3	3	3	1					2	1	3			
CO4	3	3	3	3	3	1					2	1	2		1	
CO5	3	3	3	3	3	1					2	1	1		2	



Effective from Session:2024-25										
Course Code	CS229	Title of the Course	Software Engineering	L	Т	Р	С			
Year	Π	Semester	III	3	1	0	4			
Pre-Requisite	None	Co-requisite	None							
Course Objectives	 Explain the develop so: Assess the world softw To undersidocumenta To develop Study of C 	e basic understanding of ftware. applicability, strengths vare solutions. and various processes tion for software develo o effort estimation and ri ASE tools, Quality Assu	software, its characteristics, and importance of following er , and weaknesses of the different development life cycle of each phase of SDLC and make the students capabl pment. sk management skills for developing software. urance activities etc. for focusing on quality issues of softwa	nginee model e of j re.	ring pr s to p prepari	rinciple rovide ng qu	es to real ality			

	Course Outcomes
CO1	Identify the best suitable SDLC model for a given set of user requirements.
CO2	Estimate the total effort, to assess and manage the potential risks involved while developing the software.
CO3	Create a good quality SRS and design a highly cohesive and low coupled software
CO4	Follow the standard coding guidelines and practices and prepare best possible test cases to uncover errors.
CO5	Work on modern CASE tools and follow the international quality standards to produce good quality software.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO			
1	Introduction to Software Engineering	Types of Software, Software Characteristics, Quality of a Good Software, Software Myths, Software Crisis, Software Engineering: Definition, Challenges, Software Engineering Processes, Similarity and Differences from Conventional Engineering Processes. Software Development Life Cycle Models: Waterfall Model, Prototyping Model, RAD Model Iterative Enhancement Model, Evolutionary Development Model and Spiral Model.	8	1			
2	Planning a Software	Process Planning, Effort Estimation: Uncertainties in Effort Estimation, Building Effort Estimation Models, COCOMO Model, Project Scheduling & Staffing: Overall Scheduling, Detailed Scheduling, Team Structure, Software Configuration Management (SCM): - Baselines, Version Control, Change Control & Configuration Audit, Risk Management, Software Risks, Risk Analysis, Identification, Projection, Assessment, Monitoring and Managing the Risk, RMMM Plan.	8	2			
3	Software Requirements Analysis and Specification	Software Requirements : Need for SRS, Requirement Process, Problem Analysis: Informal & formal Approaches, Data Flow Modeling, Prototyping, Requirements Specifications: Characteristics of an SRS, Components of SRS, Specification Language, Structure of Requirement Document: IEEE Standards for SRS. Software Design : Designing: Function Oriented Design: Design Principles: Problem Partitioning and Hierarchy, Abstraction, Modularity, Top Down and Bottom-Up Strategies, Module Level Concepts: Coupling, Cohesion; Introduction to Object Oriented Design, Software Measurement Metrics: Various Size Oriented Measures- Halestead's Software Science, Function Point (FP) Based Measures, Cyclomatic Complexity Measures: Control Flow Graphs.	8	3			
4	Coding & Testing	Coding: Programming Principles and Guidelines: Common Coding Errors, Structured Programming, Information Hiding, Programming Practices, Coding Standards, Coding Process, Refactoring, Verification: Code Inspection. Testing: Testing Fundamentals: Error Fault and Failure, Test Oracles, Test Cases and Test Criteria, Unit Testing, Integration Testing: : Top Down and Bottom up, Acceptance Testing: Alpha and Beta Testing., Regression Testing, functional and non-functional testing. Testing Techniques: White Box: Logic Coverage, Path Coverage, Loop Coverage, Data Flow Testing. Black Box Testing: Boundary Value Analysis, Equivalence Class Testing.	8	4			
5	Computer Aided Software Engineering (CASE)	CASE Tools, Scope, Benefits of CASE Tool, support in Software Life Cycle, Architecture of CASE Environment, Types of CASE Tools, Software Reliability and Quality Management: -Software Quality Management: Quality Concepts, Software Quality Assurance, Software Reviews, Formal Technical Reviews, Software Reliability, ISO 9000 Quality Standards, CMM Levels.	8	5			
Referen	ce Books:						
1. Softw	are Engineering: A Prac	stitioner's Approach by Roger S. Pressman, McGraw-Hill International edition.					
2. An Integrated Approach to Software Engineering, by Pankaj Jalote, Narosa Publishing House.							
3. Softw	are Engineering by K.K	Agarwal.					
4. Softw	are Engineering by Ian	Sommerville, Addison-Wesley					

						Cours	e Artic	ulation	Matrix	: (Mappi	ng of CO	s with PO	Os and PS	SOs)		
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	2	3	2	2		1	1	2	2	3	2	1	3			
CO2	3	3	2	2	1		1		2	1	3	1		2	1	
CO3	3	3	3	2					3	3		2		3		
CO4	3	2	2	2	1	3		2	3	3		2	2	1	1	1
CO5	3	1	3	2	3	2	1	1	2	2	2	2			1	1



Effective from Session: 2016-17											
Course Code	CS270	Title of the Course	Object Oriented Programming using Java	L	Т	P	С				
Year	Π	Semester	III	3	1	0	4				
Pre-Requisite	None	Co-requisite	None								
Course Objectives	 To procompute relevantion To equidada and a second data an	wide students with a ter programming hierar ice. ip students with a com atures, enabling them to vide students with a con g on class fundamental anizational benefits of p vide students with a four t/output operations usin	foundational understanding of programming language to chy, with a specific emphasis on Java and its features, d prehensive understanding of object-oriented programming proficiently design and develop robust, modular, and flexib omprehensive understanding of object-oriented programmi s, object manipulation, inheritance, and interface implemen- ackages indational understanding of threads and multi-threaded progr g the java.io package, including streams and file handling.	ypes, j esign princij le Java ng prin ntation ammir	paradig goals, a ples and a applic nciples, in Java ng in Ja	ms, and and indu d advan- ations. , particu a, along va, as w	l the ustry ced llarly with rell				

	Course Outcomes
CO1	Demonstrate practical skills in Java programming, including installation, development, source file structure, compilation, and execution.
CO2	Students will gain expertise in Java fundamentals, including object manipulation and memory management, constructor usage, method implementation, and advanced topics like static members and cloning, ensuring efficient and flexible Java program development.
CO3	Students will excel in Java programming by mastering class fundamentals, inheritance, and interfaces for efficient code organization and reusability, while understanding the benefits of package usage for access control and effective code management.
CO4	Students will become proficient in understanding and implementing exception handling, including different types of exceptions and their control flow, while also gaining skills in working with arrays and manipulating strings in Java programming.
CO5	Students will grasp the fundamentals of threads, synchronization, and multi-threaded programming in Java, alongside gaining expertise in input/output operations, including file handling and serialization.

Uni t No.	Title of the Unit	Content of Unit	Contac t Hrs.	Mappe d CO
1	Introduction	 Programming language Types and Paradigms, Computer Programming Hierarchy, Features of Java Language, JVM – The heart of Java, Java's Magic Bytecode The Java Environment: Installing Java, Java Program Development, Java Source File Structure, Compilation, Executions. Basic Language Elements: Lexical Tokens, Identifiers, Keywords, Literals, Comments, Primitive Data types, Operators Assignments. 	9	1
2	Object Oriented Programming using Java	Class Fundamentals, Object & Object reference, Object Life time & Garbage Collection, Creating and Operating Objects, Constructor & initialization code block, Access Control, Modifiers, Methods Nested, Inner Class & Anonymous Classes, Abstract Class & Interfaces Defining methods, argument passing mechanism, method overloading, Recursion, Dealing with Static Members, Finalize () Method, Native Method., Use of "this" reference, Use of Modifiers with Classes & Methods	8	2
3	Extending Classes and Inheritances	Use and Benefits of Inheritance in OOP, Types of Inheritance in Java, Inheriting Data members and Methods, Role of Constructors in inheritance, Overriding Super Class Methods, Use of "super", Polymorphism in inheritance, Type Compatibility and Conversion Implementing interfaces. Package: Organizing Classes and Interfaces in Packages, Package as Access Protection, Defining Package, and Making JAR Files for Library Packages, Import and Static Import naming Convention for Package.	8	3
4	Exception Handling	Exceptions & Errors, Types of Exception, Control Flow in Exceptions, Use of try, catch, finally throw, throws in Exception Handling, In-built and User Defined Exceptions, Checked and Un-Checked Exceptions. Array & String: Defining an Array, Initializing & Accessing Array, Multi –Dimensional Array, Operation on String, Mutable & Immutable String, Creating Strings using String Buffer.	8	4
5	Thread	Understanding Threads, Needs of Multi-Threaded Programming, Thread Life-Cycle, Thread Priorities and Synchronizing Threads, Inter Communication of Treads. I/O Classes: Input/output Operation in Java (java.io Package), Streams and the new I/O Capabilities, Understanding Streams, The Classes for Input and Output, The Standard Streams, Working with File Object, File I/O Basics, Reading and Writing to Files, Buffer and Buffer Management, Read/Write Operations with File Channel	9	5
Referen	ce Books:			
1.	T.Budd"An Introducti	on to OOP" Pearson Education		
2.	Naughton, Schildt, "T	he Complete Refrence JAVA2",TMH		
3.	Balagurusamy E, "Pro	pgramming in Java", TMH		
4.	"Head First Java" by I	Kathe Sierra		



Effective from Session: 2024-25										
Course Code	CS271	Title of the Course	Object Oriented concept using Java Lab	L	Т	Р	С			
Year	Π	Semester	III	0	0	2				
Pre-Requisite	None	e Co-requisite None								
Course Objectives	 To learn t To be able To learn t To learn t After learn 	the basic concepts and sy to develop logics which the use of exception hand the use of methods and the ning object-oriented pro-	Intax of object-oriented programming. h help them to create programs and applications using Java I dling. hreads. gramming, they can easily create desktop-based projects.	angua	ge.					

	Course Outcomes								
CO1	Use an integrated development environment to write, compile, run, and test simple object-oriented Java programs.								
CO2	Read and make elementary modifications to Java programs that solve real-world problems.								
CO3	Validate input in a Java program.								
CO4	Identify and fix defects and common security issues in code.								
CO5	Document a Java program using Javadoc.								

S. No.	List of Experiments	Contact Hrs.	Mapped CO
1	Create a class named 'Student' with String variable 'name' and integer variable 'roll_no'. Assign the value of roll_no as '2' and that of name as "John" by creating an object of the class Student.	2	1
2	Print the average of three numbers entered by user by creating a class named 'Average' which has a method to calculate and print the average.	2	1
3	 Twin Prime are the prime numbers whose difference is 2 such as (3, 5), (5, 7), (11, 13). Write a program to display all twin prime numbers from 1 to n. Where n is the last range that is to be inputted by the user. Methods to be created are: prime() – method which will check whether the number is prime or not. show() – which will print the twin prime numbers and will call the prime() method. main() – which will call the show() method 	2	2
4	Write a program to print the area and perimeter of a triangle by creating a class named 'Triangle' with a parameterized constructor having the three sides as its parameters.	2	2
5	Write a program to print the volume of a Cube, Cuboid, and Sphere by using the concept of Method Overloading. Create a class named 'Volume'.	2	3
6	Write a Java program to calculate the average value of array elements where array elements are {20,30,25,25,-16,60,-100}	2	3
7	Write a Java program for exception handling using a try-catch block	2	4
8	Write a program to display the Fibonacci series from 1 to n using a recursive function. Where n is the last range that is to be inputted by the user.	2	4
9	Write a program to perform a single inheritance on two classes.	2	5
10	 Write a Java program to perform employee payroll processing using packages. Create a package Employee. In the package create 2 files: Emp.java: Declare the variables name, empid, category, bpay, hra, da, npay, pf, grosspay, incometax, and allowance. Calculate the values in methods. Emppay.java.: Create an object e to call the methods to perform and print values. The salary is calculated according to the following rules: Salary = Basic pay+HRA+DA HRA = 30% of basic pay DA = 40% of basic pay 	2	5

PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO															
CO1	1	1	2		3		3						2		1
CO2	1	1	1	2	1		3						2	1	1
CO3	1	2	2	2			3							1	1
CO4	1		2	2			3						2	1	1
CO5	1	2	1				3						2	1	



Effective from Session: 2024-25									
Course Code	CS272	Title of the Course	Python Programming Lab	L	Т	Р	С		
Year	II	Semester	III	3	1	0	4		
Pre-Requisite	None	Co-requisite	Co-requisite None						
	To build a strong foundation of python and its IDEs and learn various object oriented programming constructs and data								
Course Objectives structures available in Python by Writing and using functions and modules. To Understand file handling application									
Course Objectives	exploring pyt	hon libraries and develo	ping real-world applications.						

	Course Outcomes								
CO1	Install and configure python and its IDEs.								
CO2	Write basic programs using the various data structures provided in python.								
CO3	Develop small modules and components using object-oriented methodology.								
CO4	Use the libraries and develop file handling applications.								
CO5	Develop some working applications using python.								

S. No.	List of Experiments	Contact Hrs.	Mapped CO
1	Understanding Python installation and its Integrated Development Environments (IDEs).	2	1
1	Write a program to illustrate various data types & concepts of variables/Constant in Python.	2	1
	Python program to implement Basic loops, functions, if -else and input -output function		
	Write a program in python to demonstrate the concept of " Loop " and print the following pattern of prime numbers if input is number of lines. e.g.; if n=3, output should be:		
2	2	2	1
	3, 5		
	7, 11, 13		
3	Write a program to implement the concept of "List" (create, append, and remove lists in python).	1	2
	Python Program to implement- Strings, Tuple, Dictionary and Set.	2	2
4	Write a program to create, concatenate and print a "String" and accessing sub-string from a given string.	2	2
5	Write a program to illustrate the working of "DICTIONARIES" in python.	1	2
6	Create a Python program that incorporates the concept of "FUNCTIONS."	2	2
0	Develop a Python Program that demonstrate the phenomena of RECURSION	2	5
-	Write a program to define a "module" and import a specific function in that module to another program.	2	2
/	Python Program for file handling like - Working with different file formats (CSV, JSON, XML)	2	3
2	Python Programs for Database Access		
8	Write a program that depicts the implementation of Python "Class" which reverse a string word by word	2	4
	Write a program to implement the working of "NumPy" in python.		
9	Python Program for Matplotlib	2	5
	Python Program for Pandas		
10	OOPS in Python	2	5
Reference	Books:		
Guido va	n Rossum and Fred L. Drake Jr., —An Introduction to Python – Revised andupdated for Python 3.2, Network Theory Lt	d., 2011	
Kenneth /	A. Lambert, —Fundamentals of Python: First Programs, CENGAGE Learning,2012.		
Timothy .	A. Budd, —Exploring Python, Mc-Graw Hill Education (India) Private Ltd., 2015.		
Robert Se	deewick Keyin Wayne Robert Dondero —Introduction to Programming inPuthon: An Inter-disciplinary Approach Pe	arson India	

Robert Sedgewick, Kevin Wayne, Robert Dondero, —Introduction to Programming inPython: An Inter-disciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.

PO-PSO	DO1	DOJ	DO2		DO5	DOC	DO7	DOQ	DOO	DO10	DO11	DO12	DCO1	DEO2	
CO	CO POI	FOI FO2	P05	PO4	POS	100	P07	P08	P09	P010	POII	POIZ	P301	P302	P305
CO1	1	1	2				2	1	1	1			1		
CO2	1	1	2				3	1	1	2	1		2	1	
CO3	1	2	2				3	1	1	2	1		2	1	
CO4	2	3	3				3	1	1	3	1	1	2	2	1
CO5	3	3	3	1			3	2	2	3	2	1	3	3	2



Effective from Session: 2020-21											
Course Code	CS212	Title of the Course	Database Management System	L	Т	Р	С				
Year	II Semester IV		IV	3	1	0	4				
Pre-Requisite	None	Co-requisite	None								
Course Objectives	 To the To bas To log To reconstruction To To reconstruction 	describe a sound introd Entity-Relationship mo- build concepts of relat ic SQL as a universal da demonstrate the princip ical design through norm provide an overview o over from deadlock. understand database loci	uction to the discipline of database management systems a del. ional data model design by writing database queries using tabase language bles behind systematic database design approaches by cov- nalization. f the concept of transactions, serializability, recoverability ks, timestamps and various concurrency control protocols.	nd intr Relat ering (7, deac	tional A concept dlock, a	concept Algebra tual des and how	s of and ign, v to				

Course Outcomes

Γ

Demonstrate the basic elements of a database management systems and apply the conceptual models of a database using ER modeling for real
life applications.
Create and populate RDBMS for a real-life application, with constraints and keys using SQL. Retrieve any type of information from a
database by formulating complex queries in SQL & Relational Algebra.
Apply concepts of normalization to design an optimal and efficient database.
Understand and analyze the concepts of indexing, hashing, database transactions, serializability, recoverability, deadlock, and ways to recover
from deadlock.
Analyze the concepts of database locks, timestamps and various concurrency control protocols to manage concurrent database access.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction to DBMS, Data Modeling Using the Entity Relationship Model	 Introduction to DBMS: An Overview of Database Management System, Database System Vs File System, Database System Concepts and Architecture, Data Models Schema and Instances, Data Independence and Database Language and Interfaces, Data Definitions Language, DML, Overall Database Structure. Data Modeling Using the Entity Relationship Model: ER Model Concepts, Notation for ER Diagram, Examples based on E-R diagram, Mapping Constraints, Keys, Concepts of Super Key, Candidate Key, Primary Key, Generalization, Aggregation, Reduction of an ER Diagrams to Tables, Extended ER Model, Relationships of Higher Degree. 	8	1
2	Relational Data Model and Language, Introduction to SQL	Relational Data Model and Language: Relational Data Model Concepts, Integrity Constraints: Entity Integrity, Referential Integrity, Keys Constraints, Domain Constraints, Relational Algebra, Relational Calculus, Tuple and Domain Calculus. Introduction to SQL: Characteristics of SQL, Advantage of SQL. SQL Data Types and Literals. Types of SQL Commands. SQL Operators and Their Procedure. Tables, Views and Indexes. Queries and Sub Queries. Aggregate Functions. Insert, Update and Delete Operations. Joins, Unions, Intersection, Minus, Cursors in SQL.	8	2
3	Data Base Design & Normalization, Storage and File Structure	 Data Base Design & Normalization: Functional Dependencies, Normal Forms, First, Second, Third Normal Forms, BCNF, Inclusion Dependences, Loss Less Join Decompositions, Normalization using FD, MVD, and JDs, Alternative Approaches to Database Design. Storage and File Structure: Overview of Physical Storage Media, File Organization, Organization of Records in File, Data Dictionary Storage. 	8	3
4	Indexing & Hashing, Transaction Processing Concepts	 Indexing & Hashing: Basic Concepts, B+ Tree Index Files, B- Tree Index Files, Static Hashing, Dynamic Hashing. Transaction Processing Concepts: Transaction System, Testing of Serializability, Serializability of Schedules, Conflict & View Serializable Schedule, Recoverability, Recovery from Transaction Failures, Log Based Recovery, Checkpoints, Deadlock Handling. 	8	4
5	Concurrency Control Techniques	Concurrency Control Techniques: Concurrency Control, Locking Techniques for Concurrency Control, Time Stamping Protocols for Concurrency Control, Validation Based Protocol, Multiple Granularity, Multi Version Schemes, Recovery with Concurrent Transaction.	8	5
Referen	ce Books:			
1.	Korth, Silbertz, Sudar	shan, "Data base concepts", McGraw-Hill		
2.	Elmasari, Navathe, "F	undamentals of Database Systems", Addison Wesley		
3.	Date C.J., "An Introdu	action to Database Systems", Addison Wesley		
e-Lear	ning Source:			
https://	onlinecourses.nptel.ac.i	n/noc22 cs51/preview		



Effective from Session: 2024-25											
Course Code	CS220	220 Title of the Course DBMS Lab									
Year	II	Semester	IV	0	0	2	1				
Pre-Requisite	None	None Co-requisite None									
	To explain basic database concepts, applications, data models, schemas, and instances. To be the database concepts applications of the d										
Course Objectives	 To describe the basics of SQL and construct queries using SQL. To demonstrate the use of constraints and relational algebra operations. 										
	• To facilitate students in developing solutions for database applications.										
	• To describe the concepts of ER-Model and normalization in databases										

	Course Outcomes
CO1	Able to understand the basics of SQL and construct queries using SQL in database creation.
CO2	Ability to formulate queries for DML/DDL/DCL commands.
CO3	Able to use aggregate functions, GROUP BY, HAVING, ANY, ALL, IN, EXISTS, NOT EXISTS, UNION, INTERSECT, MINUS.
CO4	Understand various advanced query execution such as relational constraints, joins, nested queries, VIEWS creation and dropping.
CO5	Able to design and implement a relational database system by taking up case studies.

S. No.	List of Experiments	Contact Hrs.	Mapped CO
1	Overview of using SQL, data types in SQL, concept of DDL, DML & DCL commands, creating tables (along with primary and foreign keys), altering tables, and dropping tables.	2	1
2	Practicing DML commands- Insert, Select, Update, Delete.	2	1
3	Write queries using Logical Operators (=, <, > etc).	2	2
4	Write queries using SQL operators (BETWEENAND, IN (list), LIKE, ISNULL and along with negation expressions).	2	2
5	Write queries using COUNT, SUM, AVG, MAX, MIN, GROUP BY, HAVING.	2	3
6	Write queries using ANY, ALL, IN, EXISTS, NOT EXISTS, UNION, INTERSECT, MINUS, CONSTRAINTS etc.	2	3
7	Write queries for extracting data from more than one table (Equi-Join, Non-Equi Join, Inner Join, Outer Join).	2	4
8	Write queries for Sub queries, Nested queries, VIEWS Creation and Dropping.	2	4
9	CASE STUDY: Student should decide on a case study and formulate the problem statement, Database Design using ER Model (Identifying entities, attributes, keys and relationships between entities, cardinalities, generalization, specialization etc.) Note: Student is required to submit a document by drawing ER-Diagram to the Lab teacher.	2	5
10	Converting ER Model to Relational Model (Represent entities and relationships in Tabular form, represent attributes as columns, identifying keys), Create tables using SQL. Note: Student is required to submit a document showing the database tables created from ER Model.	2	5
11	Normalization -To remove the redundancies and anomalies in the above relational tables, Normalize up to Third Normal Form.	2	5

PO-PSO																
CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	3	2	3	2	2						2	3	1	2		1
CO2	2	3	3	2	3						2	1	3	1		1
CO3	3	3	2	3	3						1	2	1	1		1
CO4	3	3	3	2	3	1					3	1	2	1	2	1
CO5	3	2	3	1	3	1			1	1	2	1	1	3	2	1



Effective from Session: 2020-21												
Course Code	CS284	CS284 Title of the Course Computer Organization and Architecture L										
Year	Π	Semester	IV	3	1	0	4					
Pre-Requisite	None	Co-requisite	None									
Course Objectives	Explain the bas systems. To a design using a issues in each	asic components of com ssess the working of CP a hardwired and micro p element of memory hie	puters, their interconnection and data representation techniq U and become familiar with computer arithmetic's. Underst programmed approach. To study the memory organization an erarchy	ues in and the d artic	comput e contro culate de	ter)l unit esign						

	Course Outcomes										
CO1	Describe the basic organization of computer and data representation techniques used in computer systems.										
CO2	Resolve the issues arising in the design of elements of memory hierarchy.										
CO3	Explain and design the control unit using a hardwired and micro programmed approach.										
CO4	Acquire the knowledge of advanced concepts of performance measure and parallel processing.										
CO5	Explain and compare high performance processors.										

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1.	Introduction to Computer Organization & Architecture	Elements of Digital Computer, Bus Architecture and Bus Arbitration, Micro-operation, Register Transfer, Bus and Memory Transfer, Data Representation, Addition and Subtraction of Signed Numbers, Booth Algorithm	8	1
2.	Memory and Processor Organization	Memory: Main, Cache, Auxiliary and Virtual Memory, Concept of Address Mapping, Addressing Modes, Central Processing Unit (CPU): Single Accumulator, General Register, and Stack Organization. RISC and CISC Characteristics.	8	2
3.	Hardwired and Micro Programmed Control	Instruction Formats, Instruction and Interrupt Cycle, Timing and Control, Hardwired Control Design: Design of Computer Registers, Execution of a Computer Instruction, Micro Programmed Control Design: Basic Concept of Micro Programmed Control design, Microprogram Sequencer.	8	3
4.	Parallel and Pipeline Processing	Introduction to Parallel Processing, Parallel Architecture Classification, Performance of Parallel Processors, Pipelining: Introduction, Arithmetic Pipeline, Instruction Pipeline, Introduction to different types of available computers.	8	4
5.	High Performance Processors	Superscalar, Vector, and VLIW Architecture, Cache Architecture: Cache Coherence and Synchronization Mechanism, Interconnection Network for Parallel Computers.	8	5
Referen	ce Books:			
1. "Com	puter System Arch." By	- Morris Mano, Prentice Hall India, New Delhi.		
2. "Com	puter Organization." By	- Vranesic&Hamacher, Tata Mgraw Hill, New Delhi		
3. "Kai I	Iwang", Advanced Con	nputer Architecture, McGraw Hill International.		
4. "More	eshwar R. Bhujade", Par	allel Computing, New Age International.		
e-Learn	ing Source:			
https://r	ptel.ac.in/courses/106	105163		

Course Articulation Matrix: (Mapping of COs with POs and PSOs)																	
PO-PSO	DO1	DOD	DO2	DO4	DOS	DO4	DO7	DOS	DOD	DO10	DO11	DO12	PSO	PSO	PSO	PSO	
CO	POI	PO2	POS	PO4	POS	POo	PO/	PUs	P09	POID	POII	P012	1	2	3	4	
CO1	3	2	2	1		2			1	1			3		2		
CO2	3	3				2	2		2	1	2		3	2	2	1	
CO3	2	3	3	2	2	1				2	1	2	3	3	1	2	
CO4	3	3	2	2	1	3	2		2	2	3	3		3	3	1	
CO5	3		3	3	3	2	1			2	2	2	3			2	



Effective from Session: 2023-24												
Course Code	CS290	Title of the Course	L	Т	Р	С						
Year	Π	Semester	IV	3	1	0	4					
Pre-Requisite	CS131, CS270	Co-requisite	CS336									
Course Objectives	The learners emphasis on	The learners understand the methodical approach for MERN Full Stack Software Development, with an emphasis on frontend (using React.js) components.										

	Course Outcomes
CO1	Comprehensive understanding of the role and importance of frontend development in web applications
CO2	Basics of JavaScript as a programming language. Integrating JavaScript with HTML and CSS.
CO3	Comprehensive understanding of React routing and state management, covering both fundamental and advanced concepts.
CO4	Apply acquired knowledge and skills to build a web project that consumes APIs and incorporates effective styling.
CO5	Handle various aspects of full stack development, ensuring they can build robust and scalable web applications.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction	Basic of frontend development: Introduction to HTML5, Document Structure, Elements and Semantic Tags, Introduction to CSS3: Styling, Layouts, and Responsive Design, Basic of JavaScript: Variables, Data types, and Control Structures, DOM manipulation with JavaScript.	8	1
2	Getting Started with React	React Components, JSX, and basic concepts, State and Props in React, Handling events, Conditional Rendering, Setting up a react development Environment, Building a simple React Application.	8	2
3	React Routing and State Management	Introduction to React Hooks: useState and useEffect, React Router for client-side routing, Context API For global state management, Managing state in React applications, Handling user input with forms in react.	8	3
4	Consuming APIs and styling	Introduction to styling in React: CSS in JS libraries, Theming and styling, Optimizing Performance with React.memo and useMemo, Making API calls in React applications (fetch, Axios).	8	4
5	Full Stack Integration and Handling	Implementing basic user authentication on the frontend, Handling basic data interaction between frontend and backend, connecting the react frontend to the MERN backend, Basic error handling and debugging in a full-stack application, Building a simple MERN stack application.	8	5
Reference	Books:			
1. Nabendu	a Biswas, Mern Project	s for beginners		
2. Vasan S	ubramanian, Pro Mern	Stack		
3. <u>Eddy W</u>	ilson Iriarte Koroliova	MERN Quick Start Guide		
4. <u>Shama H</u>	Hoque, Full-Stack Read	<u>et Projects</u>		
5. <u>Vishal R</u>	Kamal, Beginner's Guid	e to MERN Technology		
e-Learning	g Source:			
https://www	w.udemy.com/course/f	ullstack-web-development-course-projects-base/		

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)														
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	1	3	3	1	3		3	1	1			1	1	3		3
CO2	2	2	3	3	1	1	2	2	1			2	2	2	1	
CO3	1	1	1	2	3	1		2	2			1		3	1	2
CO4	2	2	1	2	2	1	2	1	3		1		2	1	1	1
CO5	1	2	1	3	1		1		2	3	1	1	1	2	3	1



Effective from Session: 2023-24												
Course Code	CS291	Title of the Course	Full Stack Development- Front End Lab	L	Т	Р	С					
Year	Π	Semester	IV	0	0	2	0					
Pre-Requisite	CS271	Co-requisite	CS337									
Course Objectives	The aim of the course is to equip students with the comprehensive skills and knowledge needed to becor											
Course Objectives	front-end devel	opers in the full-stack dev	velopment.									

	Course Outcomes
CO1	Design and implement user interfaces that prioritize usability and provide an enhanced user experience.
CO2	Implement dynamic and interactive features on web pages using JavaScript Front-End Frameworks.
CO3	Demonstrate the ability to create well-structured and styled web pages using HTML and CSS.
CO4	Apply fundamental JavaScript concepts to solve programming challenges.
CO5	Handle various aspects of full stack development, ensuring they can build robust and scalable web applications.

Experiment
No.Name of ExperimentContact Hrs.Mapped CO1Create a simple webpage using HTML.212Create a simple webpage using CSS styling Elements.213Create a program using Java Script for Web page to display browser information.224Create a favicon.ico image using HTML.22

3	Create a program using Java Script for Web page to display browser information.	2	2
4	Create a favicon.ico image using HTML.	2	2
5	Create a simple Application using React JS.	2	3
6	Create a list in react JS.	2	3
7	Create and build a new element with append () and prepend () using jQuery.	2	4
8	Create a calculator application using React JS.	2	4
9	Create a Simple Login form using React JS.	2	5
10	Create a website using HTML CSS and JavaScript.	2	5
e-Learning	Source:		
1. <u>https://w</u>	ww.udemy.com/course/fullstack-web-development-course-projects-base/		
2 1-44-1-1/			

 $2. \underline{https://www.udemy.com/course/full-stack-crash-course/learn/lecture/35198512 \# overview}$

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)														
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO																
CO1	1	3	3	1	3		3	1	1		1	1	1	3		3
CO2	2	2	3	3	1		2	2	1		1	2	2	2	1	
CO3	1	1	1	2	3			2	2		2	1		3	1	2
CO4	2	2	1	2	2		2	1	3		3		2	1	1	1
CO5	1	2	1	3	1	3	1		2	3	2	1	1	2	3	1



Effective from Session: 2024-25														
Course Code	CS282	Title of the Course	Advance Java Programming Lab	L	Т	Р	С							
Year	II	Semester	IV	0	0	2	1							
Pre-Requisite	None	Co-requisite	None											
Course Objectives	 To learn the To be able to To learn the To learn the To create we 	basic concepts and synt develop logics which h use of JDBC-ODBC. use of JSP and servlet. b projects.	ax of advance java programming. help them to create applications using applets.											

	Course Outcomes
CO1	To understand the basic concepts of Applets & AWT package.
CO2	To design and develop client server application and JDBC package.
CO3	To analyse and develop programs on Servlet and JAVA Beans
CO4	To develop programs on different project using Swing.
CO5	To analyse and develop programs on Servlet and JSP.

S. No.	List of Experiments	Contact Hrs.	Mapped CO
1	Create GUI application using AWT & Applet classes: A) To show a simple message along with background and foreground colours. B) To create an applet that scrolls a message from left to right? C) To create an applet that receives an integer in one text field, and computes its factorial value and returns it in another text field, when the button named "Compute" is clicked.	4	1
2	Design & develop the client-server application using NET package.	2	1
3	Create client server Application using RMI.	2	2
4	Implement database application using JDBC package.	2	2
5	A) Write a java program to create a bean that counts the number of mouse clicks?B) Write a java program to create a bean that counts the number of button clicks?	4	3
6	Describe & develop Java Servlet, HTTP request and response program	2	3
7	Create a Servlet program for cookies	2	4
8	Create application using Java Swing package.	2	4
9	A) Write a java Program to create a JSP page to display a simple message along with current Date?B) Write a java Program to create a JSP page to display the random number?	4	5
10	Design program for JSP by using JSP Exception and JSP Action Elements	2	5

PO-PSO	DO1	DOD	DO2	DO 4	DOS	DOC	DO7	DOP	DOO	DO10	DO11	DO12	DCO1	DEO2	DCO2	DCO4
CO	POI	PO2	PO3	P04	P05	PO6	PO/	P08	P09	P010	POIT	PO12	PS01	PS02	PS03	P504
CO1	1	1	2		3		3						2		1	1
CO2	1	1	1	2	1								2	1	1	
CO3	1	2	2	2			3							1	1	2
CO4	1		2	2									2	1	1	
CO5	1	2	1				3						2	1		



Effective from Session: 2020-2021												
Course Code	CS285	Title of the Course	Computer Organization & Architecture Lab	L	Т	P	С					
Year	II	Semester	IV	0	0	2	1					
Pre-Requisite	re-Requisite None Co-requisite None											
Course Objectives	To learn the b To learn abou To learn the y To learn the y To learn the y	asic concepts of flip flo t adders and registers. vorking of counters and vorking of associative n vorking of multiplexer a	ps. multipliers. nemory cell. nd demultiplexer.									

Course Outcomes								
CO1	Design & Implement Output of the basic logic gates for different combinations of input							
CO2	Design & Implement various flip flop SR, JK, D and T							
CO3	Design & Implement half adder and full adder circuit.							
CO4	Design & Implement counter and register.							
CO5	Design & Implement multiplexer and demultiplexer							

S. No.	List of Experiments	Contact Hrs.	Mapped CO							
1	Design & Implementation of various flip flop SR, JK, D and T.	2	1							
2	Design & Implementation of Half adder and Full adder circuit.	2	1							
3	Design & Implementation of Half Subtractor and Full Subtractor circuit.	2	2							
4	Design & Implementation counters.	2	2							
5	5 Design & Implementation Registers.									
6	6 Register level design of 2 bit magnitude comparator.									
7	Design & Implementation of 2*2 bit unsigned multiplier.									
8	Design & Implementation of associative memory cell.									
9	Design & Implementation of MUX & DEMUX.	2	5							
10	Design & Implementation of ADC & DAC circuit	2	5							
Referen	ce Books:									
1.	"Computer System Arch." By- Morris Mano, Prentice Hall India, New Delhi.									
3.	"Kai Hwang", Advanced Computer Architecture, McGraw Hill International.									
e-Lear	ning Source:									
http://vlab	s.iitkgp.ernet.in/vlabs/vlab12/comp.html									
https://ele	arning.icar.gov.in/eLearning_ContentDisplay.aspx									

PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	2					2				2						
CO2	3		3	3			2		2				2		2	1
CO3	1	1								3				2		2
CO4		2	2	3		1			1				1		3	1
CO5	1		1				3			1						2



Effective from Session: 2023-24												
Course Code	CS292	Title of the Course	Theory of Computation	L	Т	Р	С					
Year	II	Semester	IV	3	1	0	4					
Pre-Requisite	None	Co-requisite										
Course Objectives	The primary of include the ap	The primary objective of this course is to introduce students to the foundations of computability theory. Other objectives nelude the application of mathematical techniques and logical reasoning to important problems, and to develop a strong										
	background in	n reasoning about finite	state automata and formal languages.									

	Course Outcomes
CO1	To demonstrate computational mathematical models for problem solving and describe how they relate to formal languages.
CO2	To analyze the relationship among language classes and grammars with the help of Chomsky Hierarchy.
CO3	To apply rigorous formal mathematical model for proving different properties of grammars, languages, and automata.
CO4	To apply mathematical foundations, algorithmic principles and computer science theory to the modelling and design of computer based
	systems in a way that demonstrates.
CO5	Have an overview of how the theoretical study in this course is applicable to and engineering application like designing the compilers.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction	Finite state machine, definitions, Finite automaton model, acceptance of strings and languages Deterministic Finite Automata (DFA), Nondeterministic Finite Automata (NFA), NFA with epsilon transition, Language of NFA, Equivalence of NFA and DFA, Minimization of Finite Automata, FA with output: Moore and Mealy machine, Equivalence of Moore and Mealy Machine, Applications and Limitation of FA.	8	1
2	Regular expression & Languages	Chomsky Hierarchy, Regular Grammars, Unrestricted Grammars, Context Sensitive Language, Regular expression (RE); Definition, Operators of regular expression and their precedence, Algebraic laws for Regular expressions, Regular expression FA, DFA to Regular expression, Arden Theorem, Non-Regular Languages, Pumping Lemma for regular Languages. Application of Pumping Lemma.	8	2
3	Context free grammar (CFG) and Context Free Languages (CFL)	Context free grammar (CFG) and Context Free Languages (CFL): Definition, Examples, Derivation, Derivation trees, Ambiguity in Grammar, Ambiguous to Unambiguous CFG, Useless symbols, Simplification of CFGs, Normal forms for CFGs: CNF and GNF.	8	3
4	Push Down Automata (PDA)	Push Down Automata (PDA): Description and definition, Instantaneous Description, Language of PDA, Acceptance by Final state, Acceptance by empty stack, Deterministic PDA, Equivalence of PDA and CFG, CFG to PDA and PDA to CFG, Two stacks PDA, Non-Deterministic Push Down Automata.	8	4
5	Turing machines (TM)	uring machines (TM)Turing machines (TM): Basic model, definition and representation, Instantaneous Description, Language acceptance by TM, Variants of Turing Machine, TM as Computer of Integer functions, Universal TM, Halting problem of Turing machines		5
Refere	ence Books:			
1 K.I	L. P. Mishra, N. Chandr	a Sekaran,"Theory of Computer Science: Automata, Languages and Computation" PHI Publicat	ion.	
2 John 2008.	E. Hopcroft, Rajeev M	otwani, Jaffrey D.Ullman, "Introduction to Automata Theory, Languages, and Computation" 3e	Paperback –	1 January
3 C. K	. Nagpal, "Formal Lang	uages and Automata Theory" 2012, Oxford Publication.		
e-Lear	rning Source:			

https://nptel.ac.in/courses/106105196

				(Course	Articul	ation M	latrix:	(Mappi	ing of CO	Os with l	POs and	PSOs)			
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	2	2	2	2		1		1		1		2	1		3	
CO2	3	2	3	2	2	1						2		3		2
CO3	3	3	3	2	1	2			2			2	2		3	
CO4	3	2	2	2	3	3	1	2		1	1	2	2			1
CO5	3	2	1	1		2				2		2		1	2	



Integral University, Lucknow B.Tech Computer Science and Engineering, B.Tech –, CSE

Effective from Session:												
Course Code	ES202	Title of the Course	Disasters, Management	L	Т	Р	С					
Year	п	Semester	III	2	1	-	3					
Pre- Requisite	ite 10+2 having a minimum of 45 % marks in the aggregate from a recognized Board/University											
Course Objective s	 To Study the types of Disasters and its profile in India. Knowledge of causes and impacts of Disasters, and Case studies of National and Global Disasters. To Study the types of Disasters and its profile in India. Knowledge of causes and impacts of Disasters, and Case studies of National and Global Disasters. To Study the types of Disasters with safety issues in mitigating Industrial disasters. Basic concepts of Disaster Management Cycle and its Risk Reduction Measures. To know the National Acts and policies for mitigating disasters. Role of Army, Police, Community, Corporate, Media etc. for post Disaster Management. 											
CO1	Students are able to learn types of disasters	and its profile in Ind	ia									
CO1	Students are able to understand the causes	and impacts of disas	ters on environment									
CO3	Students are able to learn about risk reducti	on approaches of di	sasters with safety issues in mitig	ating in	dustria	l disa	sters.					
CO4	To understand the concept of Disaster Mana	igement Cycle and it	s Risk Reduction	0								
CO5	To understand the concept of Disaster Mana	gement Cycle and it	s Risk Reduction									

Unit No.	Ti	itle of t	he Unit		Content of Unit													Mappe d CO
1	Int dis	roductio aster	on to	In In	troducti dia.	ion to E	Disaster	s, Conc	epts, D	efinition	and type	es (Natura	l and Man	-made), Di	saster profi	le of	8	CO1
2	Im	pact of	Disaste	er Ca Hy	Causes and Impacts of Disasters, Global and National Perspective, Case studies from Disasters, Large Hydro projects and its risks for Disasters												8	CO2
3	Dis Re	saster duction	Risk	Aj I	Approaches to Disaster risk Reduction, Safety issues in mitigating Industrial disasters, Case studies, EHS etc.											8	CO4	
4	Dis Ma	saster mageme	ent	Di	saster l	Manage	ment C	ycle, R	isk Rec	luction N	leasures	(Prepared	lness, Miti	gation, Re	sponse		8	CO3
5	Dis Pol	saster A licies	ct. and	Na	ational	Acts an	d polic	ies for 1	nitigati	ng Disas	sters (Di	saster Ma	nagement	Act 2005,	NDRF,		8	CO3
Refere	Reference Books:																	
(1) Gu Pu	(1) Gupta Harsh K., Disaster Management, Hyderabad University Press. Publications-Meerut.																	
(2) Set	hi, V.F	K., Disa	ster Ma	nageme	ent, Ne	w Delhi	Maxfo	ord Boo	ks									
(3) Bh	(3) Bhattacharya, Tushar, Disaster Science and Management, New Delhi Tata Mc Graw Hill.																	
(4) Nic	lhi Gau	ıba, Dh	awan/ A	mbrin	a Sarda	r Khan	Disast	er Man	agemer	nt and Pr	eparedne	ess, CBS						
e-Le	arning	g Sourc	e:						-		-							
https://	www.y	youtube	e.com/w	atch?v	=9WIw	<u>lljva_s</u>												
https://	www.	youtube	e.com/w	atch?v	=uA_O	LKfQp	YA											
							Cours	se Artio	ulation	n Matrix	: (Mapp	oing of CO	Os with PO	Os and PS	Os)			
PO- PS O	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO1 0	PO1 1	PO12	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
C0 1	2	1	1	1	1	1	3	2	1	1	2	1	1	1	1	_	_	_
CO 2	2	2	2	1	2	3	3	2	2	2	2	2	1	1	1	-	-	-
CO 3	3	2	2	1	2	2	3	2	2	2	1	2	1	1	1	-	-	_
CO 4	3	2	2	1	2	2	3	2	2	1	1	2	1	1	1	-	-	-
CO 5	3	1	3	2	2	2	2	2	3	2	1	2	1	1	1	-	-	-

<u>Core Courses</u> <u>Semester – IV</u>

1. Nan	1. Name of the Department: Mathematics & Statistics																
2. Co	urse Na	me	M E	lathematic EEnginee	al Analy ringEngi	ysis for Co ineeringEr	omputer 1gineerin	Science &	Engineer	ring	L	Г			Р		
3. Co	urse Co	de	N	1T238			0	<u> </u>			3	1			0		
4. Tv	pe of C	ourse (u	se tick	mark)		Core (D	SE ()	AEC ()	SEC ()		(OE ()			
5. Pro	- e-requis (if anv)	ite	10)+2 with P	СМ	6. Freque	ncy marks)	E	ven (✔)		Odd ()	Either	Sem ()	Every	Sem ()		
7 Tota	l Numbe	of Lectu	res. Tuto	rials		(use tien i											
Lectur	res = 30	or Ecctu	103, 140	, , , , , , , , , , , , , , , , , , , 		Tutorials = 1	10	Pra	ctical = Nil								
8 CO		RIFCTIV	FS: The	purpose of t	his underg	raduate course	e is to imp	art basic and	key knowled	lge of n	merical an	alveis com	alex analys	is probab	vility and r	probability	
distribu	ution. The	content of	f course l	has various ap	oplications.	After success	sfully comp	oletion of cou	rse, the stude	nt will a	ble explore	subject int	o their resp	ective dir	nensions.	Jobaonity	
9. COUI After the	COURSE OUTCOMES (CO): fter the successful course completion, learners will develop following attributes:																
COURSE OUTCOME (CO) ATTRIBUTES																	
	СС	91	S1 R	Students will be able to understand solution of different types of equations using various methods and their convergence such as bisection method, Regula-Falsi method, Iteration method, Newton-Raphson method and LU decomposition method.													
	СС	02	St	Students will gain an understanding of interpolation of data by various methods.													
	<u> </u>	3	S	tudents will b	e able to le	arn and imple	ement differ	rent numerica	al methods of	differen	tiation and	integration	l.				
	CC	94	S	tudent able to	find nume	erical solution of ordinary differential equations by means of various techniques.											
CO5 Students will create the own understanding of complex analysis. They learn to check analyticity of functions and also to evaluate the sympler techniques. They also know about mapping and its types.											o to evalu	ate defini	te integral				
10. Un	it wise de	tailed con	tent														
Unit-	1	N	umber	of lecture	es = 08	Title of tl	he unit: l	Differentia	al Equatio	ns							
Algeb	braic &	Transo	enden	tal Equati	ions: Bis	section Me	thod, Ite	ration Me	thod, False	e Posit	tion Meth	nod, New	rton-Rapl	nson M	ethod. I	Rate of	
Conv	ergence	of Meth	ods. So	olution of s	system of	linear equ	ations by	LU decor	nposition r	nethod	l		-				
Unit-	2	Ν	umber	of lecture	es =08	Title of th	e unit: L	Laplace Tr	ansform								
Interp	olation	Finite of	differer	nces, Newt	on's forv	ward & bac	ekward fo	ormula, Ga	auss forwa	rd and	backwar	d formul	a for equ	al inter	vals. Lag	grange's	
and Ne	ewton's	divided (differer	nce formul	a for une	qual interv	als,										
Unit-	.3	N	umber	of lecture	s = 09	Title of th	e unit: F	ourier Se	ries and P	artial	Differen	tial Equa	ations				
Num Rule,	erical d Simpso	ifferenti n's 1/3 I	i ation a Rule, Si	and Nume impson's 3	rical International Internation	egration: 1 Boole's &	Numerica Weddle's	al different Rule,	iation, Qua	adratur	e formula	a, Numer	rical Integ	gration	by Trap	ezoidal	
Unit-	4	Ν	umber	of lecture	ectures = 08 Title of the unit: Applications of Partial Differential Equations												
Solut	ion of	Ordinaı	ry Diff	ferential H	Equation	s: Numeri	cal soluti	ion of ord	inary diffe	erential	equation	ns by Eu	ler's Me	thod, N	lodified	Euler's	
Metho	d and R	ınge-Ku	tta Met	thod, Picar	d's and T	Taylor's Me	ethods.										
	_				0-		•										
Unit-	5	1	Numbe	er of lectur	res = 07	Title of th	ie unit: E	Basic Stati	stics and c	curve f	litting						
Comp	lex An	lysis: A	Analyti	c function	s, C-R	equations,	Cauchy'	's integral	theorem,	Caucl	hy's integ	gral form	ula for	derivati	ves of	analytic	
Tunctio	ons, Con	iormal n	napping	g, Bilinear	transform	nation.											
n. co-	го шарр	ing															
COs	PO1	PO2	PO	3 PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4	
CO1	3	2	3	1	-	-	-	-	-	-	-	3	-	1	2	-	
CO2	3	2	2	1	-	-	-	-	-	-	-	3	-	1	1	-	
CO3	3	2	3	1	-	-	-	-	-	-	-	3	-	2	2	-	
CO4	3	2	3	1	-	-	-	-	-	-	-	3	-	1	1	-	
CO5	2	1	2	1	-	-	-	-	-	-	-	2	-	-	-	-	
 I			-	I	3 S	trong contribu	ution, 2 Ave	erage contrib	ution , 1 Low	contrib	ution	•		•			

1